

The Rogue - Course Information Sheet

IMPORTANT – Competitors are advised to read this information carefully. It contains a description of the logistics of each leg of the race. You may wish to take this sheet on the course with you. There are a total of 62 points available on the course. Each leg must be attempted in order. Teams may only collect checkpoints from the leg they are on at that time; they cannot go back to collect checkpoints from previous legs, or punch checkpoints from future legs (penalties apply). Within each leg, teams may collect as many checkpoints as they wish, in any order. Each checkpoint is assigned its own score value.

LEG 1. BIKE. Use Map 1. Start at HQ. Finish at TA2 (Box A). 1 CP available (CP 1). 20 Points. Approximate distance 8km.	This is a direct ride from race headquarters at White Cedar Flats to TA2 on Kipper Creek Rd. Please demonstrate caution on the main road as cars travel along here at high speed. The course throws you straight into a tough hill climb, with a rewarding decent on the other side. Caution for fallen trees on the ride down.
LEG 2. TREK. Use Map 2. Start and finish at TA2 (Box A). 7 CPs available (CP 3 – 9). 350 Points. Approximate distance 0 - 12km.	The real action of the Rogue starts with this leg, forcing early strategic decisions upon teams as to whether to go for some more difficult CPs, using up valuable time and light. This trek encompasses the Northbrook region and mountain ridgelines of Brisbane Forest Park. BOX A will be available at TA2, where teams may wish to leave their trekking shoes, gaiters and trekking map for the second trek leg.
LEG 3. BIKE. Use Map 1. Start at TA2. Finish at TA14 (Box B). 4 CPs avail. (CP 10 – 13). 180 Points. Approximate distance 17 - 23km.	This relatively linear leg sees teams pass by Splityard Creek Dam, followed by a ridgeline ride with views out over the lake. Again, demonstrate caution when travelling along the main road. Ride in single file and obey all road rules. Please leave all gates closed. This leg finishes at Atkinson's Crossing: the source of the Brisbane River. It is suggested that teams pushing to make the first time cut-off for Leg 4 drop a couple of CPs and ride via the main road.
LEG 4. KAYAK. Use Map 3. Start at TA14. Finish at TA23 (Box B). 8 CPs avail. (CP 15 – 22). 400 points. Approximate distance 15 - 19km. Latest start time for this leg is 5:15pm	Teams need to collect PFDs, paddles and a kayak and carry them down to the river. This is a scenic paddle along the upper stretches of the Brisbane River with occasional grade 1 races. Teams must also transport their helmets with them on this leg. All other gear (including bike shoes) must be placed into BOX B which will be moved to TA 22 along with their bikes. Teams have the option of completing a tubing run at the mouth of the river for CP15. This is a grade 2+ rapid and should not be undertaken lightly. Helmet, shoes and PFD must be worn, and official's directions followed. Only one team member needs to complete the tubing section to be awarded the points, although both are welcome to attempt it. NOTE: Teams that do not START this leg by 5:15pm will ride directly to TA23, skipping ALL CPs in between.
LEG 5. BIKE. Use Map 1. Start at TA23. Finish at TA25 (Box A). 1 CP available (CP24). 30 points. Approximate distance 9km.	Leaving Twin Bridges, this bike leg has teams travelling along England Creek Rd passing into a beautiful area of private cattle grazing country, picking up a CP along the way. Again, demonstrate caution and common sense when travelling on the main road.
LEG 6. TREK. Use Map 4. Start and finish at TA25 (Box A). 11 CPs avail. (CP 26 – 36). 650 points. Approximate distance 0 - 23km.	This is the longest trek leg of the race had has teams exploring a mix of open cattle grazing country and native forestry around the northern branch of England Creek. This leg has a combination of harder and easier CPs to challenge and reward teams with most tackling this leg at night. The trek starts and finishes at TA25.
LEG 7. BIKE. Use Map 1. Start at TA24. Finish at TA49 (Box B). 12 CPs avail. (CP 37 – 48). 780 Points. Approximate distance 24 - 55km.	The only non-linear bike leg of the Rogue is also the longest, and possibly most navigationally challenging leg of the race. Departing TA24 on bikes, teams have to negotiate a confusing mix of farming roads, cattle tracks and forestry fire trails with no obvious route at night. Those pushing for top honours will also have to contend with some big hill climbs and are advised to plan route choice wisely. This leg finishes at the Brisbane Valley Sailing Club on Lake Wivenhoe.
LEG 8. KAYAK. Use Map 5. Start and Finish at TA49 (Box B). 11 CPs avail. (CP 50 – 60). 650 Points. Approximate distance 0 - 18km. Earliest start time for this leg is 5:15am	The penultimate leg of the Rogue sees teams paddling Lake Wivenhoe from dawn to mid morning when it is often covered in mist and looks its best. NOTE: teams are not allowed to enter the water until 5:15am due to permit restrictions, although they can arrive at the TA earlier to prepare for the paddle. Teams will have access to BOX B at this transition area. This leg presents a bounty of easier CP options at the end of the race for teams with perseverance, and gives competitors a chance to get off their weary feet.
LEG 9. BIKE. Use Map 1. Start at TA49 and Finish at HQ. 1 CP available (CP 61). 30 Points. Approximate distance 12 - 13km.	The final leg of the Rogue is a direct road ride to get home with the option of one more checkpoint for those teams with a bit of energy left in the tank. Travel in single file on this road. Obey all road rules and take your time at road crossings. Afterwards, kick back for a quick wash in Northbrook creek and enjoy the feed put on by the CWA Ladies Association.